



KENNY C. GUINN
Governor

STATE OF NEVADA
GAMING CONTROL BOARD

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BOBBY L. SILLER, *Member*
MARK A. CLAYTON, *Member*

SENIOR PROGRAMMING ANALYST

Unclassified Open Competitive

RECRUITMENT: This is an open competitive recruitment, open to all qualified persons.

RECRUITING FOR: A permanent; full-time vacancy located at the Gaming Control Board, Technology Division, Carson City/Las Vegas, Nevada.

THE POSITION:

(The following is used as a partial description and is not restrictive as to duties required.)

Description:

Designs, develops, codes, tests, debugs, and documents computer programs or operating system software that relate to database development technologies. Applies knowledge of programming techniques and computer systems for user requests or project related objectives. Analyzes and develops system components. Consults with users and technical staff to identify current procedures and clarify programming objectives. Converts user specifications or requirements into programming code. Design's flowcharts, data model's and diagrams into object oriented computer languages. Manages and maintains Oracle Database and Application Servers. Develops server sided PL/SQL packages, procedures and functions in support of the application development process. Creates entity relationship and dataflow diagrams to document database structures. Manages Oracle backup processes for all Oracle instances.

Required:

Candidates must have 5+ years with database and application design, Oracle Database / Application Server development, specifically with PL/SQL development creating tables, triggers, stored procedures, and packages. 5+ years experience with shell scripting, html and JavaScript. The ideal candidate will also have experience with Oracle Forms Developer and Interface development with either Java or .NET (Java preferred). Candidates must have a deep understanding of LINUX and its related tools and applications.

Other:

Ideal candidates will have experience with EDI and XML. Candidates must have excellent oral and written communication as well as experience with formal QA processes and coding standards.

Advises Information Technology Management on policy decisions affecting the delivery of business information data and systems to the Gaming Control Board.

Utilizes Board policies that affect the Gaming Control Board's strategic planning efforts in regards to computing and business systems delivery.

Helps to facilitate, coordinate, and develop long-range Information Technology strategies, goals and objectives for the Board and Information Technology Department.

Helps to identify and implement best practices as they relate to application development in existing and future Board development projects.

Has the ability to lead application development projects through to completion.

Works with internal and external customers in defining business needs and identifying cooperative relationships to improve business processes.

Helps to establish security policies and procedures for applications.

Meets on a regular and timely basis with IT management, project managers, and staff as needed to ensure proper communication flow, project status, and implementation schedules.

Demonstrates the ability to interface with a wide variety of users to determine business requirements. Has the ability to translate business requirements to efficient, useful applications.

Resolves problems presented by management, staff, and clients regarding work processes, policies, procedures, and methods.

Strong interpersonal, communication, and project management skills are critical to the job.

This position will require travel to and from the Board's offices located in Carson City, Las Vegas, Reno, Elko and Laughlin.

MINIMUM QUALIFICATIONS: Graduation from an accredited college or university with a Bachelor's degree in computer science, information systems, system analysis or development and maintenance of data processing software applications in a business setting; or an equivalent combination of education and experience.

SALARY RANGE: \$58,855 to \$62,300 Employer-Paid
\$64,667 to \$68,453 Employee/Employer

APPLICATIONS WILL BE ACCEPTED UNTIL: Further Notice.

Qualified applicants will be accepted on a “first come, first served” basis. Hiring may occur before the announcement is closed.

PLEASE NOTE: THE STATE GAMING CONTROL BOARD DOES NOT REIMBURSE CANDIDATES FOR INTERVIEW OR RELOCATION EXPENSES.

TO APPLY: PLEASE DOWNLOAD, SAVE AND COMPLETE AN APPLICATION FROM OUR WEBSITE (WWW.GAMING.NV.GOV) FORWARD **THE COMPLETED APPLICATION** AND YOUR RESUME (AS WORD DOCUMENTS) TO gcbpers@gcb.nv.gov .